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| *Overview* | | | |
| My academic background, years of experience organising academic events and knowledge of IT make me an ideal figure for the advertised position. I thrive when liaising with academics, assisting keynote speakers, booking accommodations, managing expenses, catering budgets and developing publicity materials. As an active voice within my own academic field, presenting often, I know what to expect from an institution of international high-standing. Beyond this, I am an active front end-web-developer, assisting artists in creating digital implementations of their work. | | | |
| *Relevant Education* | | | |
| **PhD, University of Glasgow,** **2017.**  **Advisors: Professor David Martin-Jones and Dr. Timothy Scott Barker.** | | | **Doctoral Thesis:**  **“Videogame Ecologies: Interaction, Aesthetics and Affect.”** |
| My thesis focused on current ideas of interaction with software and digital games. I applied a framework developed from Judith Butler’s notions of performance to independent games. | | | |
| **MSc, University of Glasgow, Interactive Technology, 2018.** | | | |
| Postdoctoral study of interactive technology at the University of Glasgow. | | | |
| *Teaching Experience* | | | |
| **University of Glasgow, Film, Television and Theatre Studies** | | | |
| 2018, with Dr. Rebecca Harrison, “Film History Aesthetics and Genre”, Level 2 | | | |
| 2017, “Film Aesthetics”, Level 3/4 | | | |
| 2017, “Spectatorship, Audiences and Identities”, Level 2 | | | |
| 2015, “Looking, Listening and Reading”, Level 1 | | | |
| 2015-2018, Glasgow Film Studies Summer School, “Cinema and Digital Media”. | | | |
| **Fife College, Centre for Creative Industries** | | | |
| 2016 | Digital Media Criticism, Introduction to Web Design HND Computer Game Design, 3D Modelling | | |
| *Relevant Grants* | | | |
| **2017 Scottish Graduate School for The Arts and Humanities Research Grant**  Postdoctoral training in Computer Science | | | |
| **2016 Glasgow University Research Travel Grant**  Funded attendance of Computer Game Philosophy conference | | | |
| **2015 Glasgow University College Fund**  Facilitated “Techno-cultures conference” with Professor Wolfgang Ernst | | | |
| *Relevant Skills* | | | |
| Computer Programming | | Competent designer in Java, Python and C#. | |
| Web Design | | Proficient in web-design using HTML, CSS, Javascript, Django, JSON and SQL. | |
| Digital Media Design | | Experienced with Adobe Creative Cloud | |
| *Relevant Projects* | | | |
| **Conferences** | |  | |
| 2016 FTV Doctoral Symposium | | I assisted in arranging travel and accommodation for keynote speaker Dr Jenna Ng, arranged programme and publicised event on social media and through posters. | |
| 2014 Film-Philosophy Conference | | Arranged travel for keynote speakers and international academics, provided one-to-one help and handled AV duties on the day of the event. | |
| 2014 Technocultures Symposium | | Arranged travel for Professor Wolfgang Ernst, created publicity on social media and website. . | |